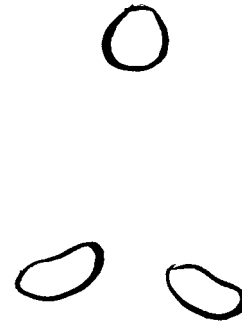


Cartooning Sketch #2

Drawing the cartoon figure:



Name _____

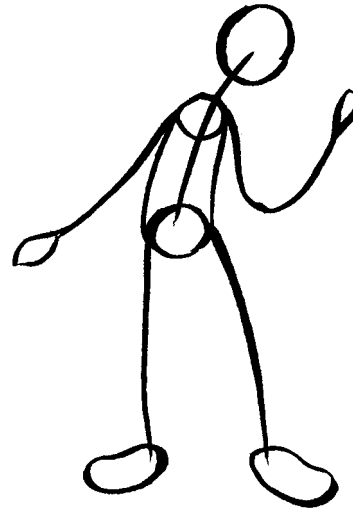
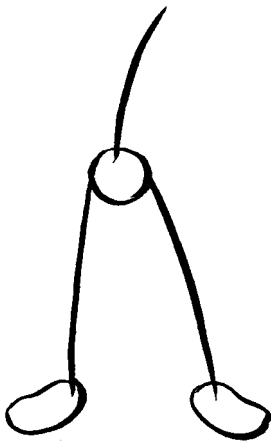


STEP 1

Use yourself as a model to aide you in drawing a cartoon figure. Begin by drawing two elongated bean shaped ovals to represent feet.

STEP 2

Think of an exaggerated action for your figure and place your body in that same position. Draw hip mass, represented by a circle, that agrees with your action.



STEP 3

Decide body angle and draw a line to indicate its direction. Connect hip mass to feet.

STEP 4

Add shoulder mass, head and arms. The hip mass is roughly one half the distance from head to feet in a normal figure. Use small ovals to represent hands.

STEP 5

Think of a basic activity, such as walking, and act it out. Utilizing the formula above, draw four different key positions your body is placed while engaged in this activity. Imagine your body as a blade of grass to help keep your character "fluid". Remember to balance your figure and that every movement has three parts: Anticipation, Action, and Re-action.